



Oxman College

Upgrade Skills Training for Working Professionals

Autodesk Revit MEP Fundamentals

Autodesk Revit MEP

- Building Information Modeling
- Overview of the Interface
- Standard Terminology
- Starting Projects
- Viewing Commands

Basic Drawing and Editing Tools

- General Drawing Tools
- Editing Elements
- Basic Modifying Tools
- Helpful Editing Tools

Starting MEP Projects

- Linking in Architectural Projects
- Copying and Monitoring Elements
- Setting Up Levels

Working with Views

- Duplicating Views
- Adding Callout Views
- Setting the View Display
- Creating Elevations
- Creating Sections
- Working With Ceilings

Understanding MEP Systems

- About MEP Systems
- Working with Components
- Creating Systems - Overview
- System Graphics
- Connecting Components
- Analyzing

Spaces and Zones

- Preparing a Model for Spaces
- Creating Spaces
- Working with Spaces
- Creating Zones
- Creating Color Schemes

HVAC Systems

- About HVAC Systems
- Adding Air Terminals & Mechanical Equipment
- Adding Ductwork
- Creating Duct Systems
- Automatic Ductwork Layouts
- Heating & Cooling Load Calculations

Plumbing Systems

- About Plumbing Systems
- Adding Plumbing Fixtures
- Drawing Piping for Plumbing Systems
- Working with Plumbing Systems
- Adding Fire Protection Systems

Electrical Systems

- Electrical Systems
- Placing Electrical Components
- Creating Electrical Circuits
- Cable Trays and Conduit
- Electrical Panel Schedules
- Testing Electrical Layouts

Creating Construction Documents

- Setting Up Sheets
- Placing and Modifying Views on Sheets
- Adding Revisions
- Printing Sheets

Annotating Construction Documents

- Working with Dimensions
- Working with Text
- Detail Lines and Symbols
- Creating Legends

Tags and Schedules

- Adding Tags
- Working with Schedules
- Creating Schedules

Detailing

- Setting Up Detail Views
- Creating Details
- Patterning

Additional Tools

- Building Type Settings
- Custom Duct and Piping Types
- Revision Tracking
- Importing and Exporting Schedules
- Guide Grids and Sheets
- Creating Building Component Schedules